NCYSA
MATCH REPORT

North Carolina Classic Spring League

MATCH: 37398 DATE: 4/9/2022 TIME: 12:00 PM PITCH: MSP #04 AGE: 14

FINAL SCORE: 08 (14U) WCWAA Silver	FINAL SCORE: 08 (14U) SGCSA Strikers	FORFEIT: { } Reason: ____________________
Team Contact PRINT NAME	Team Contact PRINT NAME	Corner Flags: Y { } N { }
SIGNATURE	SIGNATURE	Passes checked: Y { } N { }
Name Jer# Code Time P/C/S Y/R	Name Jer# Code Time P/C/S Y/R	Goals must be anchored: Initials:______
		Sit out Fulfillment (Player.Jer#/HT/VT)

P = Player C = Coach or Assistant S = Spectator

Referee PRINT (above)	Referee SIGNATURE (above)	Grade
Sr. Asst. Referee PRINT (above)	Sr. Asst. Referee SIGNATURE (above)	Grade
Asst. Referee PRINT (above)	Asst. Referee SIGNATURE (above)	Grade

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REFEREE FEES: [to be paid at NCYSA Classic Program Matches]

AGE	REFEREE FEE	LINESMAN FEE	TOTAL PAID	PER TEAM
11/12U	$40.00	$22.00	$84.00	$42.00
13/14U	$46.00	$28.00	$102.00	$51.00
15/16U	$54.00	$35.00	$124.00	$62.00
17U+	$60.00	$42.00	$144.00	$72.00

Halftime usually consists of a five (5) minute break, but can be as long as fifteen (15) minutes. Referees may also use their discretion to allow for water breaks in unusually hot conditions.

TWO JERSEY OPTIONS

Teams MUST have an alternate colored jersey in case of conflicts. Generally accepted 'light' color jersey options include: white, yellow/gold, orange, neon, and similar colors.

IF the color of your 'light' jersey option is something other than the above generally accepted 'light' colors, such as red or light blue, then your team MUST have another back-up jersey or training shirt with numbers that would fall into the generally accepted 'light' colors. In addition, if WHITE socks (or another generally accepted 'light' color sock) are not your usual 'light' jersey socks, your team must have the back-up of white (or another generally accepted 'light' color) socks in case of a conflict.

THE HOME TEAM WILL WEAR 'LIGHT' COLORED JERSEYS. THE VISITING TEAM WILL WEAR 'DARK' COLORED JERSEYS. THE TEAM IN THE INCORRECT COLOR WILL HAVE TO CHANGE.

All players, including goalkeepers, must have a number. NCYSA will allow tape to be used for numbers on the jerseys IN LEAGUE PLAY ONLY. Jersey numbers should coincide with jersey numbers on the approved team roster and player pass.

BALL SIZES:

12U and below: Size 4
13U and up: Size 5
It is the HOME TEAM's responsibilty to provide an adequate game ball (with approval of the referee).

DURATION OF HALVES:

11/12U	(2) 30 min. = 60 min.
13/14U	(2) 35 min. = 70 min.
15/16U	(2) 40 min. = 80 min.
17U+	(2) 45 min. = 90 min.

FORFEITS:

There are certain situations that may occur in league play, which will result in a forfeit. In these situations, the score will be recorded as 5-0.

1) Teams that fail to have their player's/coaches passes at the scheduled match. NO PASS = NO PARTICIPATION
2) If a player plays in a match and is not properly registered, his/her team shall automatically forfeit that match.
3) Any teams delaying the start of a scheduled match more that fifteen (15) minutes without the sanction of the proper authority, shall forfeit the match to the opponent.

If a match Is terminated – at anytime by the referee due To fault Of a coach, player(s), And spectator(s) – the opposing team will be awarded the win As a forfeited Match(If the opposing team has a winning score at the time the Match Is terminated, it will be awarded the win And the score will stand.